

Runtime verification of real-time applications using trace data and model requirements

Progress Report Meeting May 13, 2015

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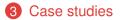
Introduction

- Low-overhead tracing is available
- But trace analysis requires users to have kernel knowledge
- So what about automating the analysis ?
 - CAE suggested to verify applications' execution using specifications
 - Ericsson is working towards programming at model level
 - Why couldn't we do both?
- ⇒ model-based constraints

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2 Model-based constraints approach







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What do we need?

- A way to follow the workflow of the application
 - \Rightarrow tracepoints (or more precisely the events generated)
- A way to define the "zones" to check
- A way to define constraints

What would our models look like?

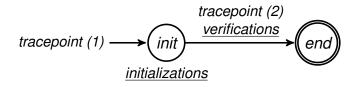


Figure: State machine representation that can be used to check metrics using traces

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What would our models look like?

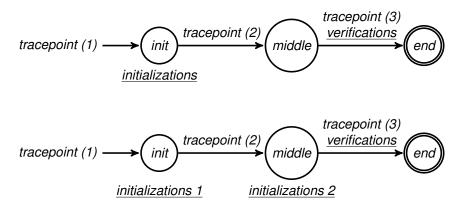


Figure: State machine representations with late verification of constraints and a transitional state

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What would our models look like?

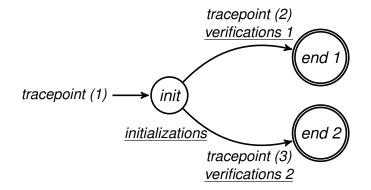


Figure: State machine representation with multiple next states for state "init"

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What would our models look like?

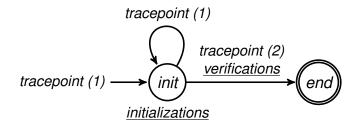
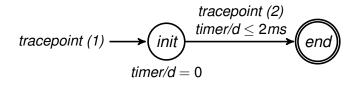


Figure: State machine representation using a loop to go over the initializations when reading an event generated by tracepoint (1)

Sample constraints

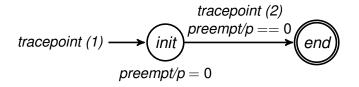
Deadline constraint



- tracepoints (1) and (2) generate timestamped events
- timer/d = 0 saves the timestamp of the event from (1)
- timer/d ≤ 2ms verifies that the timestamp of the event from
 (2) is at most 2 ms after the one from (1)
- Needs only userspace traces

Sample constraints

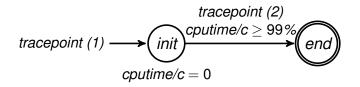
Preemption constraint



- preempt/p = 0 initializes the counter to 0 at (1)
- preempt/p == 0 verifies that the counter is still 0 at (2) (i.e. counts the number of sched_switch during the period)
- Needs kernel and userspace traces
- Same idea: system calls constraint

Sample constraints

CPU usage constraint



- cputime/c = 0 sets the period start at (1)
- cputime/c ≥ 99% verifies that between (1) and (2) our process used at least 99% of the CPU time
- · Needs kernel and userspace traces
- Same idea: status constraint (wait-for-cpu, wait-blocked)

... or how our approach could be used to detect some common problems

- Occasional missing of deadlines
- Priority inversion
- **3** Unefficient synchronization method
- Wait-blocked processes on multiprocessor activity
- **6** Wait-blocked processes while using external resources

(1) Occasional missing of deadlines

Problem

In a task that appears a lot of times, some deadlines are missed occasionnaly.

Analysis

What happened on the kernel side when the deadlines were missed ?

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(1) Occasional missing of deadlines

Process	TID	PTID	17:33:05.240	17:33:05.260			
cset	13209	13208					
tk-preempt	13210	13207					
tk-preempt	13211	13210					
tk-preempt	13212	13210					
tk-preempt	13214	13210	clone clone clone clone clone cl	clon			
tk-preempt	13215	13210		clon clone clone clone			
mission-control	3658	2978					
gdbus	3660	3658					
dronf worker	3662	3658	_				
E ust/uid/0/64-bit E kernel 🛱 🗖 🗖							
Int [17:33:05.252828753] (+0.000000748) computer							
<pre>ded sched_switch: { cpu_id = 2 }, { vtid = 13214, vpid =</pre>							
ed_t 13210 }, { prev_comm = "tk-preempt", prev_tid =							
<pre>mer. 13214, prev_prio = -2, prev_state = 0, next_comm = "</pre>							
<pre>ed.s tk-preempt", next_tid = 13215, next_prio = -21 } </pre>							
mer_ex; hrtimer=18446612150016859360, now=8091604000280, function=18446744071579722464, contextvtid=13215, contex							

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(1) Occasional missing of deadlines

Problem

In a task that appears a lot of times, some deadlines are missed occasionnaly.

Analysis

What happened on the kernel side when the deadlines were missed ?

Constraints that would have helped in our example

Deadline ; Preemption ; CPU usage

(2) Priority inversion

Problem

A high priority process still ends up being preempted by a lower priority process.

Analysis

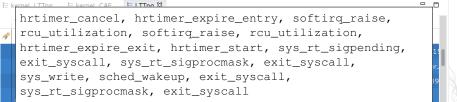
What happened that lead to that preemption?

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MONTRÉAL

(2) Priority inversion

	TID	PTID	Birth time	11:49:20.232060
sudo	6785	6736	11:49:04.711563346	
sh	6786	6785	11:49:04.720466460	
sudo	6787	6736	11:49:04.755070270	
🗉 npt	6788	6787	11:49:04.763480843	rt_ rt_ write rt_
sudo	6801	6736	11:49:51.725587947	
lttng	6802	6801	11:49:51.857443514	
	2857	1	11:49:04.688760858	
	2874	1	11:49:04.688761987	
_	2022	1	11.40.04 600 762070	
	1- 1			



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(2) Priority inversion

Problem

A high priority process still ends up being preempted by a lower priority process.

Analysis

What happened that lead to that preemption?

Constraints that would have helped in our example

CPU usage ; Preemption ; System calls

(3) Unefficient synchronization method

Problem

Some programs use sleep as a synchronization method.

Analysis

- How much time a process has spent as wait-blocked? What was he waiting for?
- Analyze of apt using the critical path
- Analyze of MongoDB using the call stack and critical path

(3) Unefficient synchronization method

Problem

Some programs use sleep as a synchronization method.

Analysis

- How much time a process has spent as wait-blocked? What was he waiting for?
- Analyze of apt using the critical path
- Analyze of MongoDB using the call stack and critical path

Constraints that would have helped in our example

Deadline (using mean delay of task, for MongoDB it could be around 1 s for instance)

(4) Wait-blocked processes on multiprocessor activity

Problem

Scalability inefficiency: more processors \Rightarrow less performance

Analysis

What happened between the last working scaling step and the first performance regression?

(4) Wait-blocked processes on multiprocessor activity

Traces To PID Birth Line Tace 15:1907.349 15:1907.349 15:1907.349 15:1907.349 lockst 760 763 15:1907.3493/121 lockst.arge/tack 15:1907.349 <th>15:19:07.440</th>	15:19:07.440
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lotest 762 753 15:19:07:39597738 lotestkirge-dunk — 10:0000 10:000 10:000 10:0000 10:000 10:0	
io-test 7663 7653 15:19:07.349533359 io-test-large-chunk 1999 1999 1999 1999 1999 1999 1999 19	
io-test 7664 7653 15:19:07.349730222 io-test-large-chunk	
io-test 7665 7653 15:19:07.349803949 io-test-large-chunk 10.000 10.000 10.000 10.000 10.000 10.000 10.000 10.000	
io-est 7663 7633 15:1907.349803973 io-test-inge-chunk	
iotest 7600 7653 15:19:07:39955353 10:1ests1arge-chunk	
io-est 7667 7633 15:1907.39933317 io-test-targe-chunk	
io-test 7669 7653 15:1907.35011954 io-test-large-chunk	
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io-test 707 703 0.1507.32019520 70-testeval gestiality	
iorest 7671 753 15:19:07:3504700 iorestangecium -	
1074E51 7072 7053 15:19:07.33043510 10:04:Exital get Chulk	
10/cst 70/3 7033 15:1507.335011032 10/cstval/gectalia	
10/cst 70/7 753 15:1907.35096689 10-test-argentania	
iotest 7076 7653 15:1907.3507238 iotesteringechank	
lo-test 7677 7653 15:1907.350753453 lo-test-large-chunk	
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io-est 7679 7653 15:1907.35091700 io-est-large-chunk	
io cete 1769 7653 15:19:07.3509/16657 10 cete ange channe	
io-test 7681 7653 15:19:07.35:105842 io-testarge-chunk	
io-test 7682 7653 15:19:07:351130601 io-test-large-chunk - 00000 1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	
io-test 7683 7653 15:19:07.351204445 io-test-large-chunk	
io-test 7684 7653 15:19:07.351278853 io-test-large-chunk	
jo-test 7685 7653 15:19:07.351348336 jo-test-large-chunk	
io-test 7686 7653 15:19:07:351418551 io-test-large-chunk	
0-test 7687 7653 15:19:07.351527255 0-test-large-chunk	
io-test 7688 7653 15:19:07:351617418 io-test-large-chunk	
io-test 7689 7653 15:19:07.351720711 io-test-large-chunk	
io-test 7690 7653 15:19:07.351805365 io-test-large-chunk 19:09:09 10 10 10 10 10 10 10 10 10 10 10 10 10	
io-test 7691 7653 15:19:07:351882896 io-test-large-chunk	
lo-test 7692 7653 15:19:07.352032911 lo-test-large-chunk	
io-test 7693 7653 15:19:07.352123417 io-test-large-chunk	
io-test 7694 7653 15:19:07.352213516 io-test-large-chunk	
io-test 7695 7653 15:19:07.352303961 io-test-large-chunk	
io-test 7696 7653 15:19:07.352391671 io-test-large-chunk	
lo-test 7697 7653 15:19:07.352637963 lo-test-large-chunk	
io-test 7698 7653 15:19:07.352722317 io-test-large-chunk	
io-test 7699 7653 15:19:07.352781222 io-test-large-chunk	

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(4) Wait-blocked processes on multiprocessor activity

Problem

Scalability inefficiency: more processors \Rightarrow less performance

Analysis

What happened between the last working scaling step and the first performance regression?

Constraints that would have helped in our example

CPU usage ; Process status (wait-blocked)

(5) Wait-blocked processes while using external resources

Problem

When using external resources such as GPU, bottlenecks can appear if the CPU-GPU work is not optimized

Analysis

Was it caused by the CPU? By the GPU? What was the CPU process waiting for?

(5) Wait-blocked processes while using external resources

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lttng	11423	11393					-
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lttng	11460	11393					
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	lttng	11460	11393				
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(5) Wait-blocked processes while using external resources

Problem

When using external resources such as GPU, bottlenecks can appear if the CPU-GPU work is not optimized

Analysis

Was it caused by the CPU? By the GPU? What was the CPU process waiting for?

Constraints that would have helped in our example

CPU: preemption or Status (wait-blocked) \Rightarrow always scheduled GPU: Status (wait-blocked) if we know the GPU task duration

Conclusion

- New approach using constraints to automatically detect problems using traces
- Overview of high performance cases where tracing was useful to identify an unexpected behavior
- Automatic identification of those behaviors using our model approach
- Range of problems we can detect is larger than what the literature provides thanks to kernel tracing
- Future work:
 - Identify the origins of the detected problems
 - Propose simple solutions for those problems (e.g. higher priority for a preempted process)

Thank you. Any question?

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Slides:

www.dorsal.polymtl.ca/~rbeamonte/dorsal-pm-may2015.pdf

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